

## Multilingual and Multimedia Access to Cultural Heritage Digital Objects:

### The MultiMatch Solution (EU MultiMatch project)

<http://www.multimatch.org>

**AGENDA 23 October 2008**

**Duration: 15.30-19.30**

#### **First Part: MultiMatch presentation (Chairman Pasquale Savino)**

- **15.15-15.30** *Registration*
- **15.30-15.50** *Introduction* - Pasquale Savino, (ISTI-CNR, Italy)
- **15.50-16.15** *User Requirements in the Cultural Heritage Domain*- Sam Habibi Minelli (Alinari 24 Ore S.p.A, Italy)
- **16.15-16.45** *Metadata in the Cultural Heritage Domain*- Johan Oomen, (Netherlands Institute for Sound and Vision, The Netherlands)

#### **Second part: MultiMatch DEMO (Chairman Juan M. C. Recuero)**

- *Searching Cultural Heritage Information with MultiMatch:*
  - **16.45-17.10** *Presentation of the MultiMatch system* – Franca Debole (ISTI-CNR, Italy)
  - **17.10-17.30** *Demo*- Juan Manuel Cigarran Recuero (UNED, Spain)

**17.30-17.45** Coffee break

#### **Third part: MultiMatch users-Panel (Chairman Antonella Fresca)**

- **17.45- 18.10** *User feedbacks:* Reale Aniello and/or Riccardo Mazza (WIND, Italy), Rafael Carrasco (Biblioteca Virtual Miguel de Cervantes, Spain)
- **18.10 -19.20** *Invited speakers*<sup>1</sup>
- **19.20-19.30** *Conclusion of the workshop*- Pasquale Savino (ISTI-CNR, Italy)

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<sup>1</sup> We foresee the participation of invited speakers: members of the Advisory Board and other relevant members of the MultiMatch user group

## ABSTRACTS

### *Introduction*

- by Pasquale Savino, (ISTI-CNR, Italy)-

Our shared cultural heritage (CH) is an essential part of our European identity, transcending cultural and language barriers. The MultiMatch project will enable users to explore and interact with online CH content, across media types and language boundaries, in ways that are innovative with respect to approaches followed in general purpose search engines or specialized digital libraries. This talk provides an overview of MultiMatch project rationale and results.

### *User Requirements in the Cultural Heritage Domain*

-by Sam Habibi Minelli (Alinari 24 Ore S.p.A, Italy)-

MultiMatch system functionalities have been set up on the basis of the definition of user requirements. The goal of the user requirements analysis has been to identify users and their needs within a predefined and specific context and map, where possible, their requirements to those features expected to be offered by MultiMatch. This talk provides a summary of user requirements findings.

### *Metadata in the Cultural Heritage Domain*

- by Johan Oomen, (Netherlands Institute for Sound and Vision, The Netherlands)-

In the MultiMatch project the CH institutions have selected a number of common themes around which a representative collection of digital objects has been provided and has been ingested for the final prototype of MultiMatch. Metadata have been extracted, enriched and harmonized according to the MultiMatch internal standard. This talk describes the analysis of different standard of metadata schemas and the definition of Multimatch conceptual reference framework suitable for cultural heritage.

### *Searching Cultural Heritage Information with MultiMatch*

- *Presentation of the MultiMatch system*

-by Franca Debole (ISTI-CNR, Italy)-

The talk is focused on the presentation of MultiMatch functionalities and architecture of the system.

- *Demo:*

-by Juan Manuel Cigarran Recuero (UNED, Spain)

The final version of the MultiMatch system prototype is demonstrated to show the functionalities provided to support multilingual search and browsing of CH objects and multimedia retrieval

## *Field trials and user feedbacks*

-by Reale Aniello and/or Riccardo Mazza (WIND, Italy), Rafael Carrasco (Biblioteca Virtual Miguel de Cervantes, Spain)

This presentation reports the results of the user-centered evaluation carried out for the final MultiMatch prototype. MultiMatch Field Trials have been based on a certain number of Use Cases executed by members of User groups which have been identified in accordance to the areas related to Field Trials use cases: education, tourism, cultural heritage (members of the Advisory board have also been involved) The results of the tests and user feedbacks are presented.